

Berger Realty

Since 1920



Berger Realty, Inc.
3160 Asbury Avenue
Ocean City, NJ 08226
1-877-237-4371 / 609-399-0076
info@bergerrealty.com



3708 Westminster
Ocean City, NJ 08226

Asking \$2,650,000.00



COMMENTS

Elegant Coastal Living on an Expansive Elevated Lot Set on a generous 8,800 sq. ft. elevated lot with a custom retaining wall and fencing, this exceptional 5-bedroom, 4-bath residence offers approximately 3,400 +/- sq. ft. of thoughtfully designed living space - blending luxury, functionality, and privacy. Step inside to find an expansive open-concept living area and a large chef's kitchen outfitted with an upgraded appliance package, perfect for entertaining. The spacious layout includes a dedicated study, ample storage areas, and an upgraded fireplace that serves as a stunning centerpiece. Anderson sliding doors open to extra-large decks, seamlessly connecting indoor and outdoor living spaces. Enjoy the convenience of a private elevator, hardwood flooring throughout, designer window treatments and draperies, and a state-of-the-art Sonos surround sound and TV system for immersive entertainment. The home also features Lutron-controlled exterior lighting, a fully pre-wired garage for electric vehicle charging, and an irrigation meter for efficient lawn care. Relax by the pool or host gatherings on the beautifully lit decks, all while enjoying the privacy and views offered by this oversized lot. The extra-large 2-car garage provides ample space for vehicles and storage. With a balance of sophisticated upgrades and thoughtful conveniences, this home delivers elevated coastal living at its finest.

PROPERTY DETAILS

OutsideFeatures
Deck
Pool-In Ground

ParkingGarage
Two Car

OtherRooms
Laundry/Utility Room

InteriorFeatures
Elevator
Kitchen Center Island
Smoke/Fire Alarm
Storage
Walk In Closet



Ask for Francis Cuomo

Berger Realty Inc

3160 Asbury Avenue, Ocean City

Also Included Heating
Call: 609-399-0076 Drapes Forced Air

Email to: fmc@bergerrealty.com



Water
Public

Sewer
Public Sewer